r15.0.6 Changelog

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| r15.0.6 Release - 52148  |
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Released August 9th, 2018
Download link:
http://cfpkg.d3technologies.com/pkg/installers/d3/gold_release15/52148/d3-full-r15.0.6-52148_x64.exe

Major fixes

Camera

-   MSAA defaulting to on impacts performance, default should be set to off

Licensing

-   Ensure license checks cater for disguise OmniCal cameras

Other fixes

[GUI] Upgrade LegacyVideo Layers unnecessarily requires a GroupLayer to be expanded in order to upgrade

[Layers] A multi-selection of Legacy Video layers from within a group will fail to upgrade to Video layer

Major improvements

d3Manager

-   Warn users if there is an incompatibility between a later software version and earlier OS versions on the pro range

Other improvements

[VFC] Notify user when HDMI VFC cards are used in an OS that does not support them

Current known issues

VR

- VR entails on additional render overhead
- This may result in a poor performance

Upgrading 32-bit to 64-bit Sockpuppet shows

- There may be issues upgrading Sockpuppet projects from 32-bit to 64-bit in 14.4.x builds. If your project falls into this category, please contact support@disguise.one who can arrange a project upgrade for you

Permissions error after installing

- On a small number of machines, a python-based permissions error will prevent software from starting.
- This issue can be solved by restarting Windows

Potential UI performance regression with long and busy timelines

- With either long or busy timelines containing e.g. a plethora of notes/cues, the UI may suffer a degradation in performance
- Minimising the timeline negates this

Slideshows transition time

- The transition time between slides in slideshows is currently broken
- The fix for this makes fundamental changes to timeline operations, so will take a while to work its way into future releases

Detailed changelog

A more comprehensive and detailed changelog will be issued for r15 in the coming days

Please contact support@disguise.one for feedback and issues