r16.0.8 Changelog

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|   r16 Release -    61473      |
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```

Release day - 23rd October 2019

Bugs

- [DSOF-11967] - Allow project view mesh culling for performance improvement on projects with large numbers of vertices.

Improvements

- [DSOF-11912] - Set StutterMode key on vx4 for stability improvement.

Please contact support@disguise.one for feedback and issues