r25.0.3 Changelog

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|   r25.0.3 Release - 161701
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Release day 21st June 2023

Improvements

- DSOF-24186 - TrackingMarker layer now shows red on output when the LED is blocked by another LED in camera view

Fixes

- DSOF-23300 - Fixed an issue when a signal was lost, video input format did not go to "None"

- DSOF-24422 - Improved Camera movement in Unreal Engine 5.2 with DirectX12

- DSOF-24531 - Fixed an issue with 12g input on capture cards where it would report "input limit reached" and prevent capture