

r27.7.2 Changelog

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| r27.7.2 Release - 190369 |
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Release day June 26th 2024

Fixes

- DSOF-26647 - Fixed an issue where a duplicate process started when clicking on the start workload button from the timeline while the workload was already launching
- DSOF-26766 - Fixed an issue where timecode playmodes for layers were behaving inconsistently when playing to end of section with RenderStream
- DSOF-26953 - Fixed an Access Violation after closing the Renderstream widget
- DSOF-27243 - Fixed an issue where the debugLiveUpdate option switch was non-functional
- DSOF-27251 - Fixed an issue where Colour Calibration returned a black LUT and an .cube file with null values
- DSOF-27363 - Fixed an issue where extending the start of a layer using ctrl+< with the end of the layer at the end of track resulted in track lengthening
- DSOF-27466 - OSC/HTTP SockPuppet: Fixed an issue where Designer threw an error when attempting to display an alert box after exporting personality
- DSOF-27472 - Fixed errors being raised when attempting to drag the heading in the RenderStream cluster workload window
- DSOF-27485 - Fixed an AccessViolation when patching RenderStream layer to sockpuppet
- DSOF-27498/DSOF-27500 - Fixed an issue where slideshows did not load
- DSOF-27523 - Fixed an Access Violation on startup relating to QuickProfiler
- DSOF-27271 Notch instances that get prefetched but never end up being played through don't return to Sleeping state